



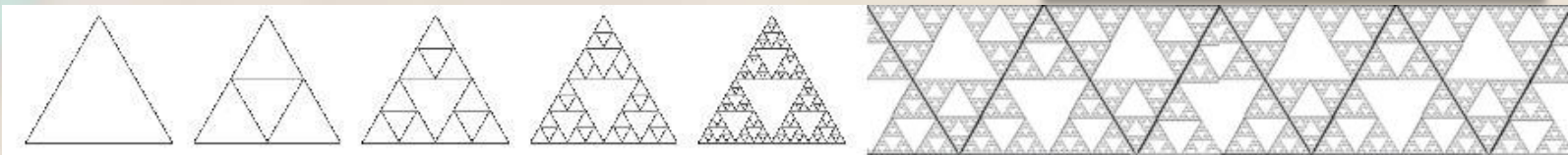
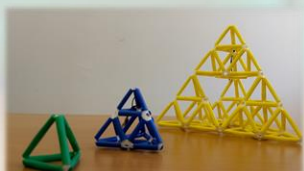
Fractals and tessellations: from K's to cosmology

Thierry Dana-Picard and Sara Hershkovitz

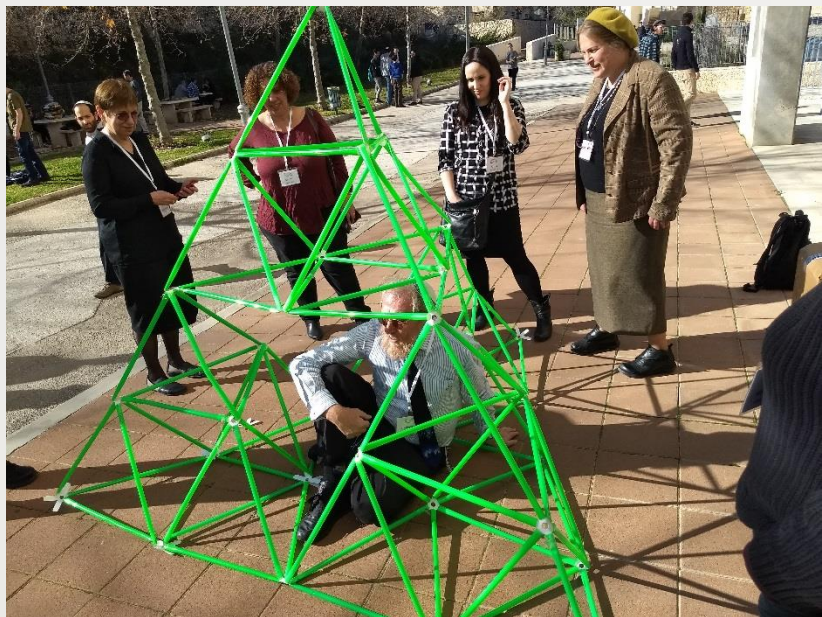
CADGME 6

Coimbra, Portugal

June 26th, 2018

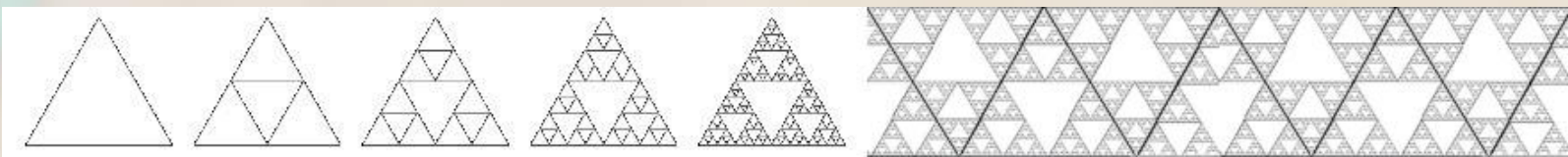
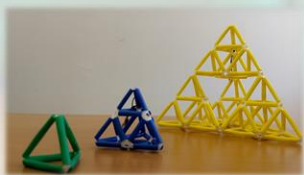
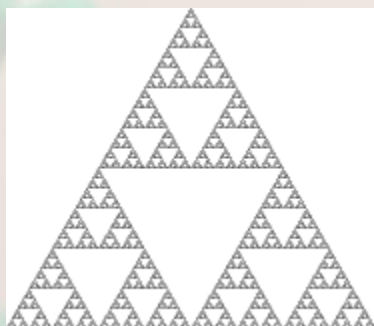


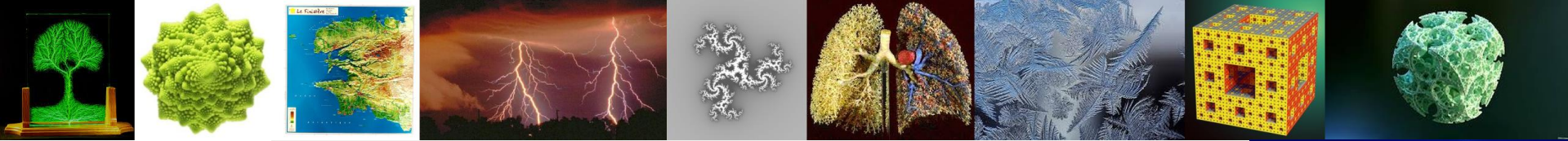
“Doing mathematics” with low tech



A fractal is a never-ending pattern. Fractals are infinitely complex patterns that are self-similar across different scales. They are created by repeating a simple process over and over in an ongoing feedback loop. Driven by recursion, fractals are images of dynamic systems – the pictures of Chaos. ... Fractal patterns are extremely familiar, since nature is full of fractals. For instance: trees, rivers, coastlines, mountains, clouds, seashells, hurricanes, etc. Abstract fractals – such as the Mandelbrot Set – can be generated by a computer calculating a simple equation over and over.

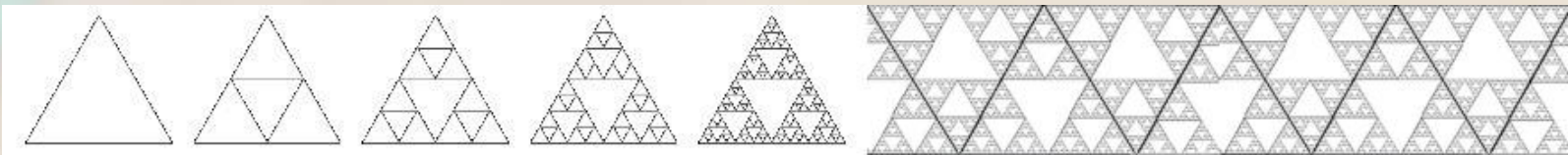
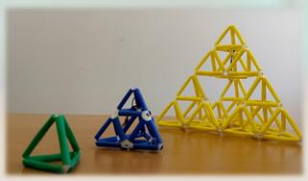
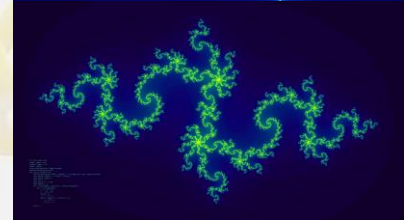
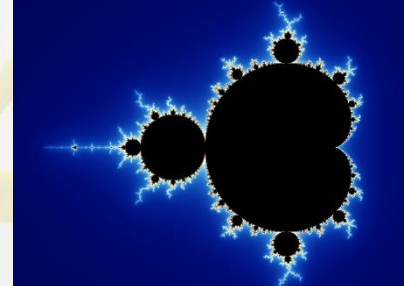
Credit: Fractal Foundation





“Popular (more or less...) fractals”

- Mathematics:
 - Mandelbrot and Julia sets
- Botany:
 - Trees, Cauliflower, Romanesco cabbage, ...
- Life sciences:
 - Lungs, blood vessels
- Sciences of Earth:
 - Coastal lines, lightings,
- Structure of time in the Jewish calendar

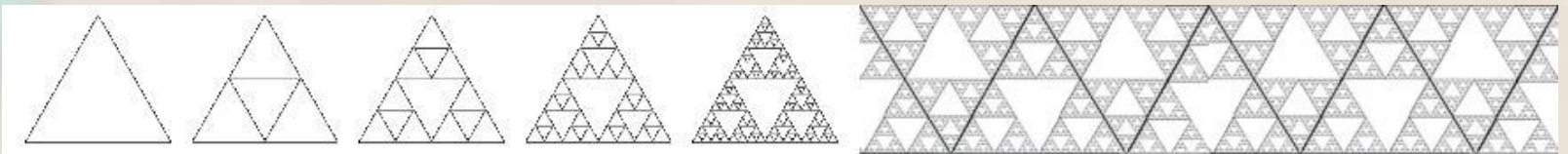
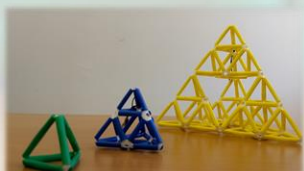
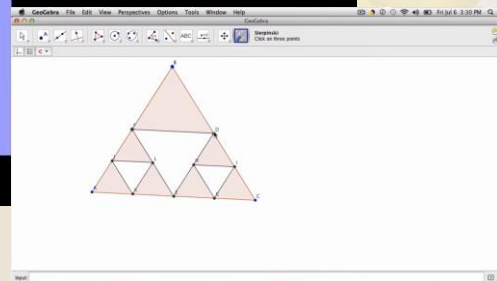




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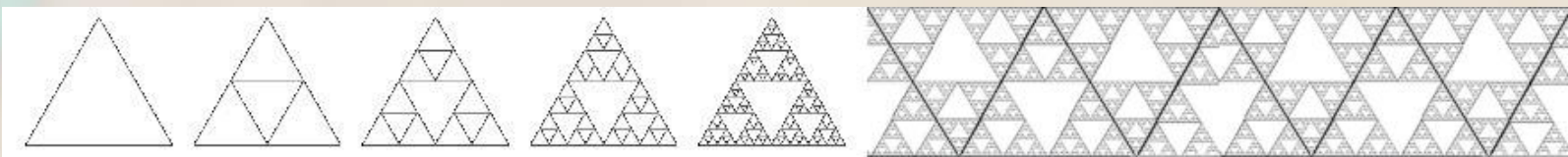
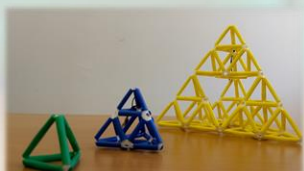
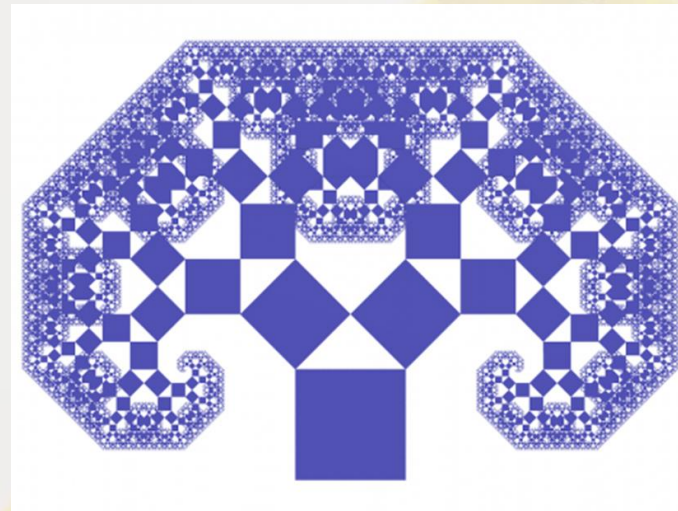
Construction of a Sierpinski triangle with



Working in opposite direction

Kids Inspiring Kids for STEAM -
Erasmus+ @ European Researchers'
Night 2017 Budapest. Kristof Fenyvesi

Pythagorean tree (Etienne Ghys,
ENS, Lyon, France)





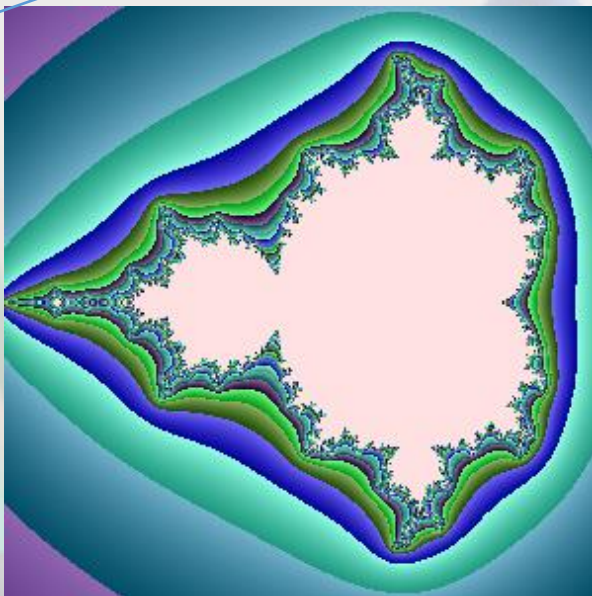
Plotting a fractal using a Maple package

Mandelbrot set

```
> restart; with(Fractals:-EscapeTime);  
> with(ImageTools);  
> M := Mandelbrot(300, -2.0-1.35*I,  
  .7+1.35*I);  
> Embed(M);
```

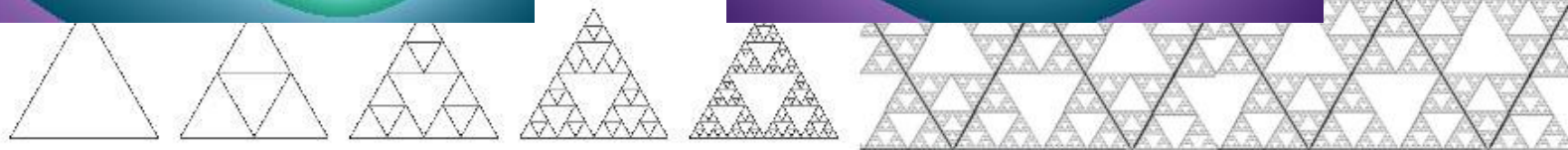
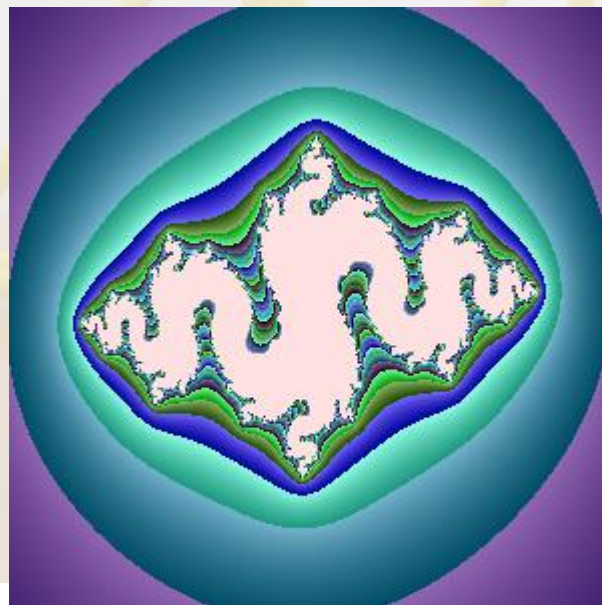
size

Initial
points



Julia set

```
> bl, ur, c := -2.0-1.5*I, 2.0+1.5*I, -.8+.156*I;  
> M := Julia(300, bl, ur, c);  
> MAssignArray(%id =  
  18446744074392415014)  
> Embed(M);
```





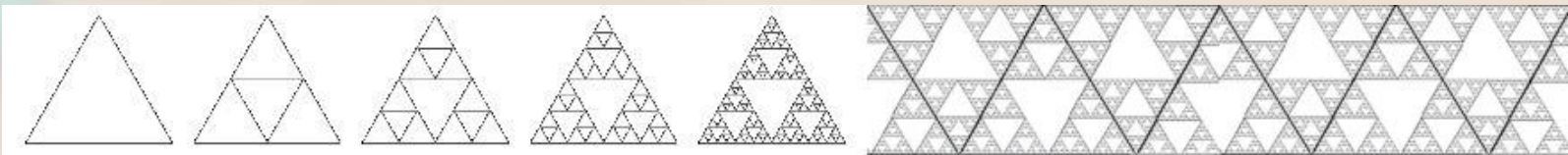
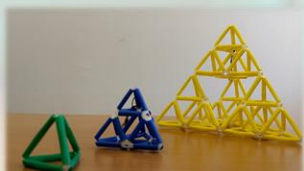
Building a fractal

Angela Gammella-Mathieu & Nicolas Mathieu: **Algorithmique et programmation graphique des fractales de Sierpinski, APMEP, France.**

<https://www.apmep.fr/Algorithmique-et-programmation>

Exercise:

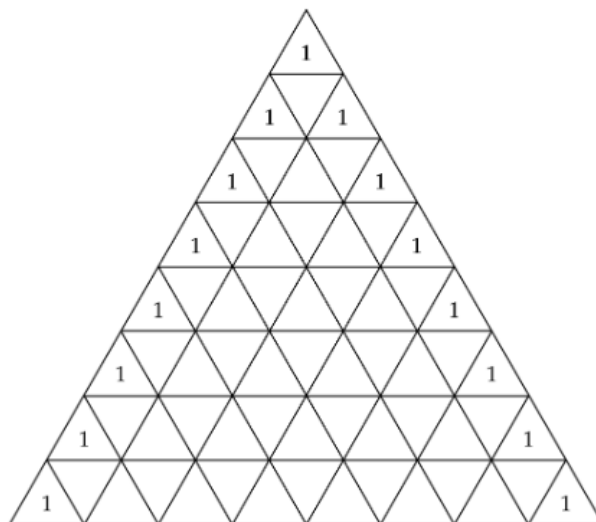
1. Take an equilateral triangle. We will build a Sierpinski triangle. Denote by u_n the number of white triangles at step number n . Which kind of sequence is (u_n) ?
2. We build a Sierpinski pyramid. Denote by v_n the number of white triangles on the faces of the original tetrahedron at step n . Which kind of sequences is (v_n) ?





Exercise: Fractals meet Pascal

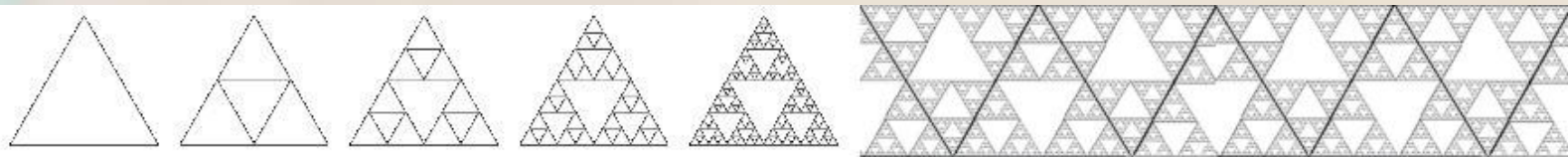
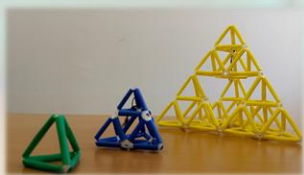
- (i) Fill in the missing entries to complete Pascal's triangle (we only use the upside triangles):



- (ii) Give a rule as to which triangles must be colored in order to retrieve Sierpinski's triangle from Pascal's triangle (Sierpinski meets Pascal).
- (iii) If n is an integer, write $n = \sum_{i=0}^k n_i 2^i$ with $n_i \in \{0, 1\}$ (we call this the binary expansion of n) Similarly, for another integer m , we write $m = \sum_{i=0}^k m_i 2^i$. Explain how Lucas formula

$$\binom{n}{m} \equiv \prod_{i=0}^k \binom{n_i}{m_i} \pmod{2}$$

explains the "mod 2" pattern of the binomial coefficient $\binom{n}{m}$ in terms of the binary expansions of n and m .





Sierpinski curve: Finite-infinite interplay

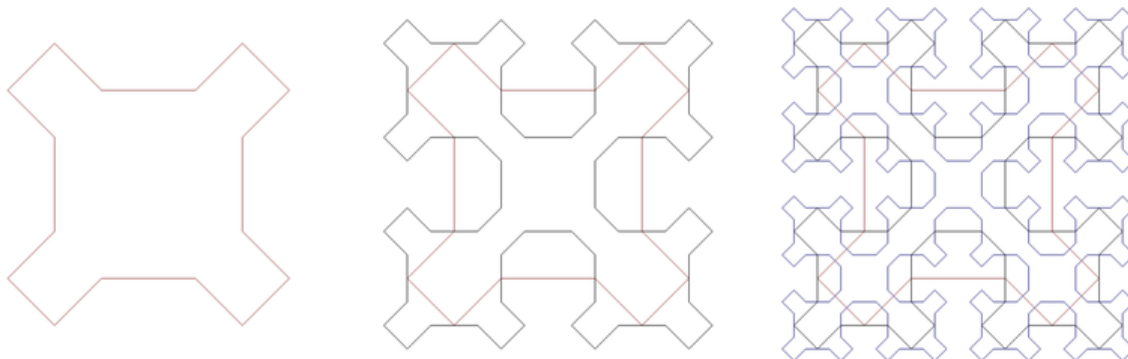
Sierpiński curves are a recursively defined sequence of **continuous** closed plane **fractal curves** discovered by **Wacław Sierpiński**, which in the limit $n \rightarrow \infty$ completely fill the unit square: thus their limit curve, also called **the Sierpiński curve**, is an example of a **space-filling curve**.

Because the Sierpiński curve is space-filling, its **Hausdorff dimension** (in the limit $n \rightarrow \infty$) is 2.

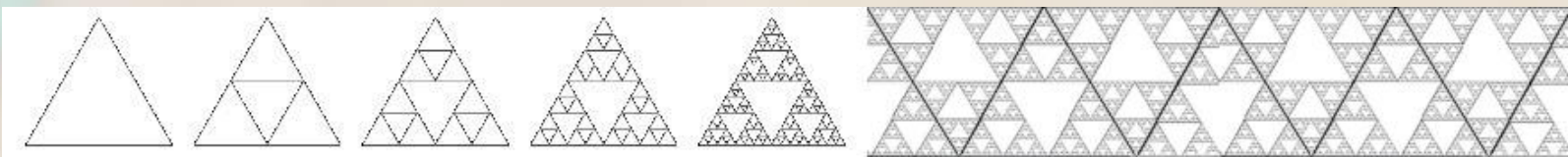
The **Euclidean length** of

$$S_n \text{ is } l_n = \frac{2}{3}(1 + \sqrt{2})2^n - \frac{1}{3}(2 - \sqrt{2})\frac{1}{2^n},$$

i.e., it grows *exponentially* with n beyond any limit, whereas the limit for $n \rightarrow \infty$ of the area enclosed by S_n is $5/12$ that of the square (in Euclidean metric).



Sierpiński curve of first order Sierpiński curves of orders 1 and 2 Sierpiński curves of orders 1 to 3

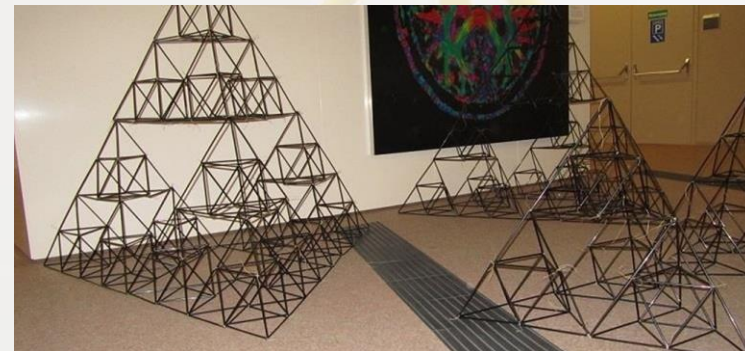




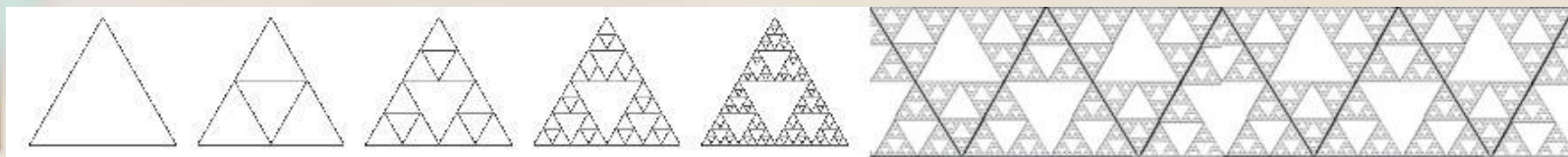
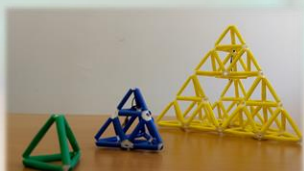
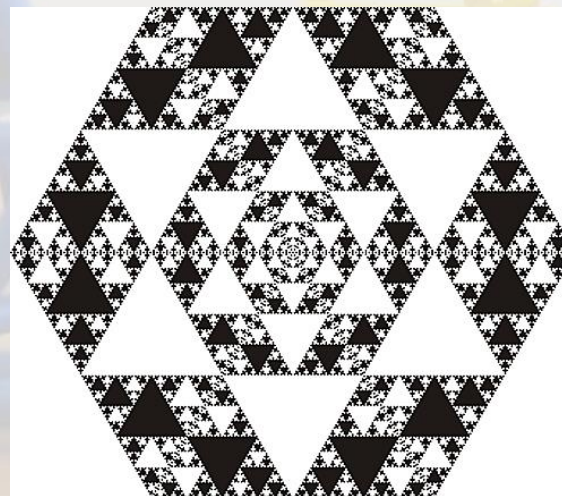
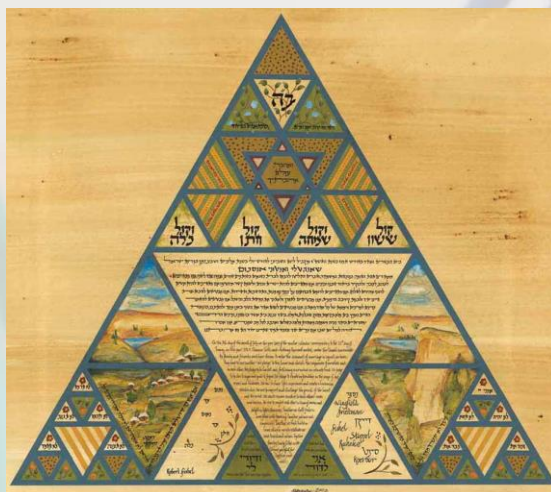
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Art pieces based on Sierpinski triangle and pyramid



Jewish
contract of
marriage
(Norman
Slepkov,
Jerusalem)

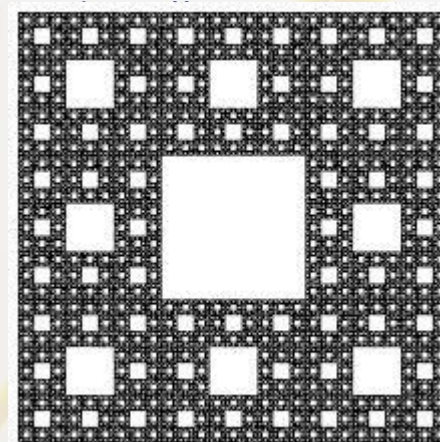
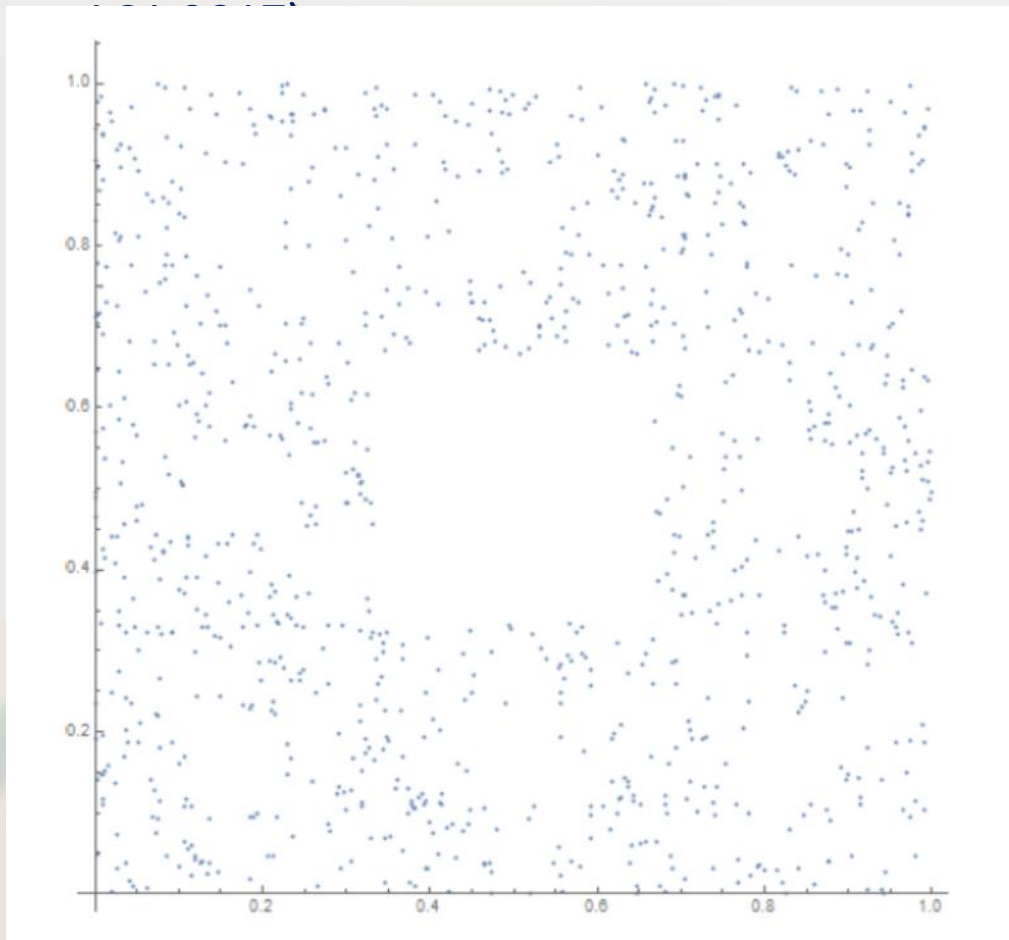




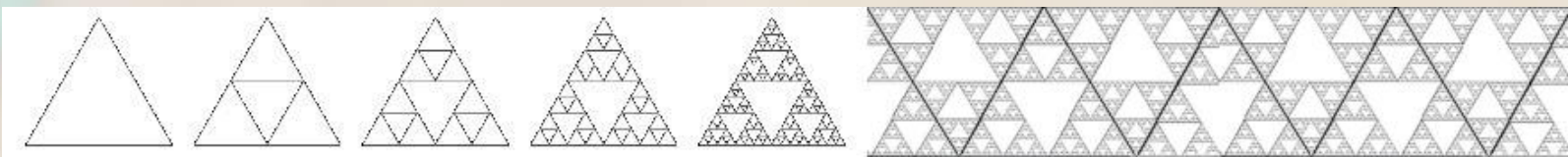
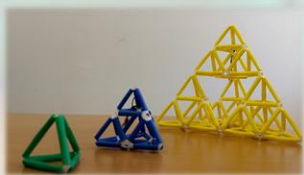
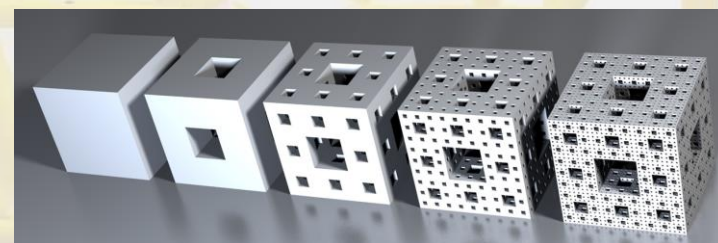
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Cosmologic simulation (Benjamin, Mylläri)



Sierpinski carpet



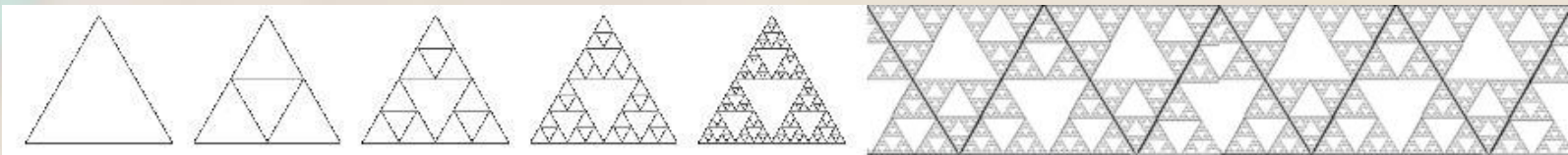
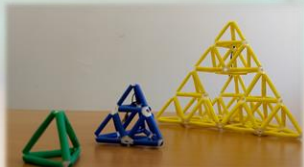


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Tessellations

A **tessellation** of a flat surface is the tiling of a plane using one or more geometric shapes, called tiles, with no overlaps and no gaps. In mathematics, tessellations can be generalized to higher dimensions and a variety of geometries.

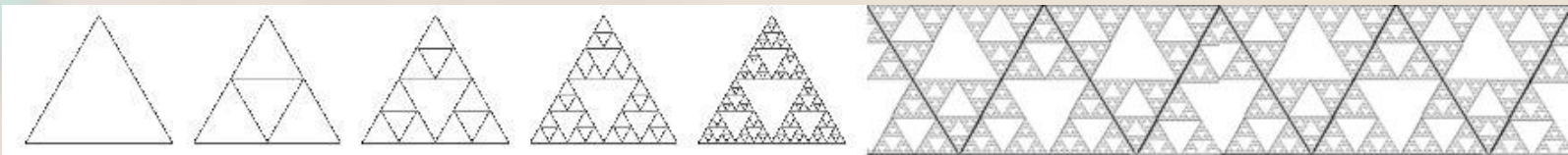
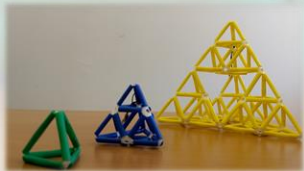
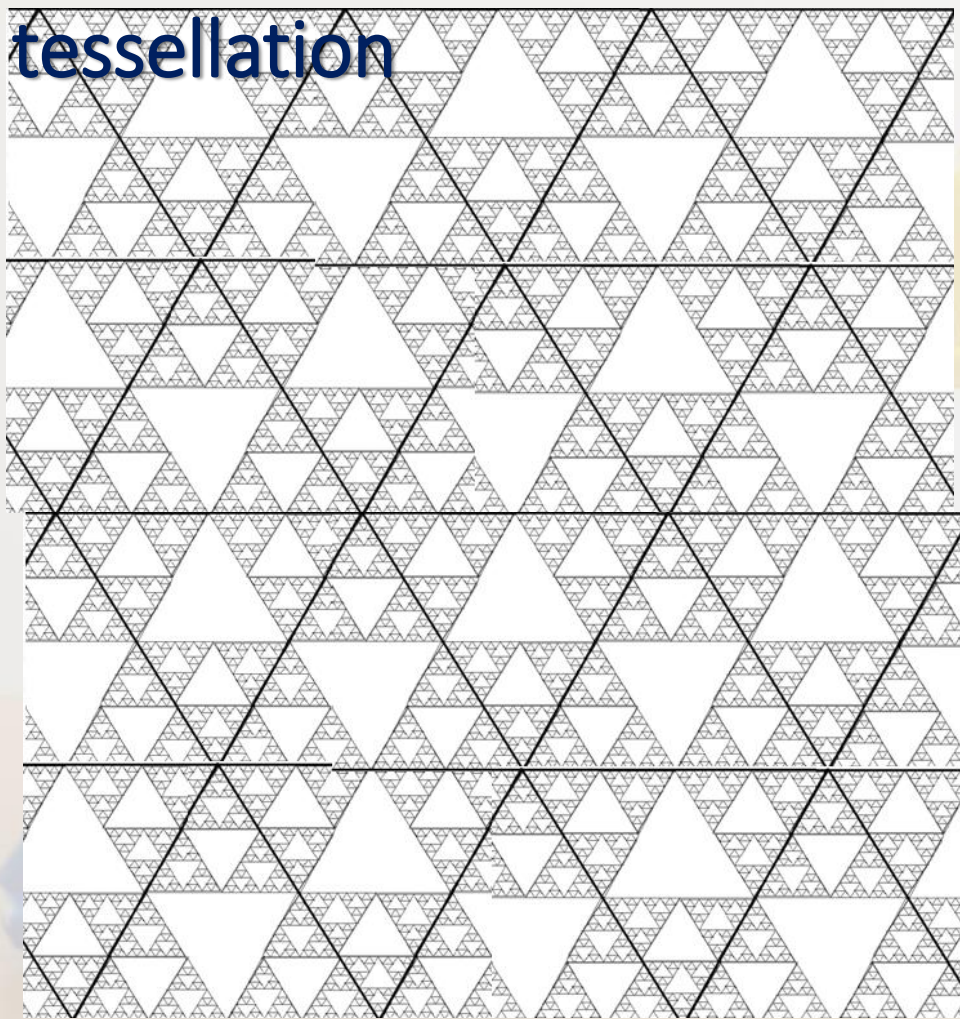




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Sierpinski tessellation





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Hens



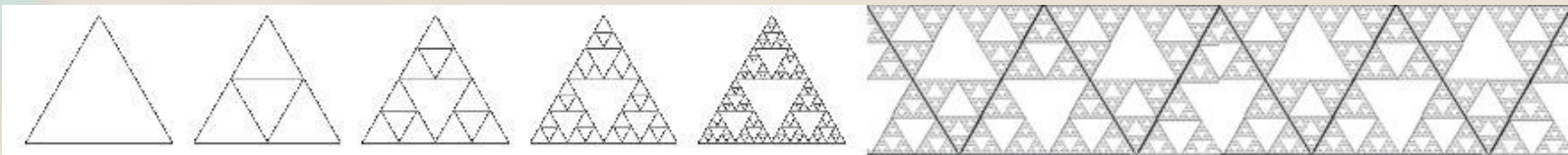
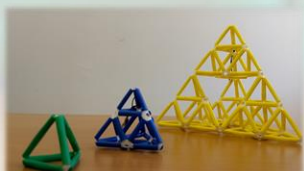
Plymouth rock



Speckled Sussex Chicken



עוף בראקל

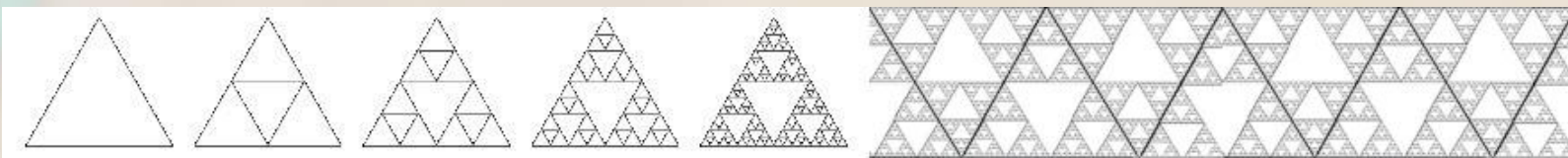
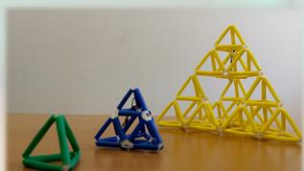
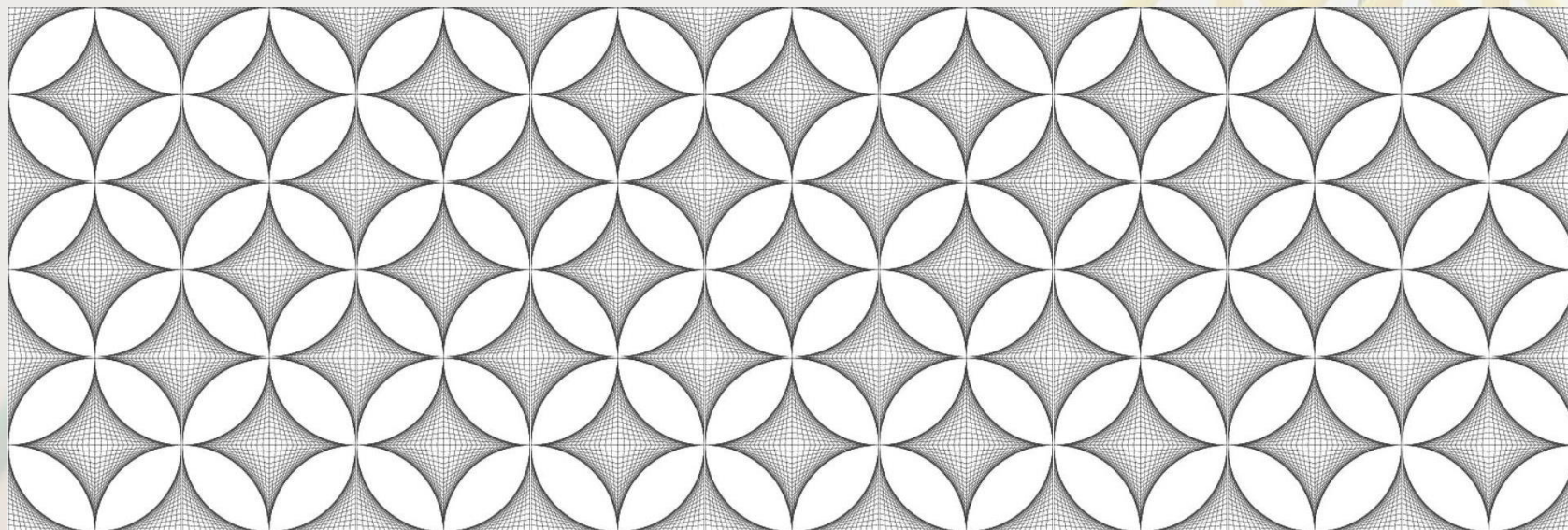




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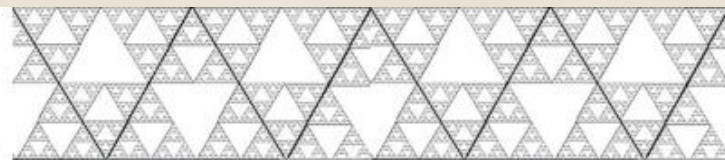
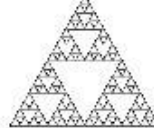
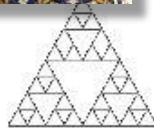
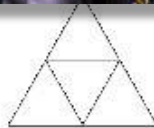
Tessellations using envelopes





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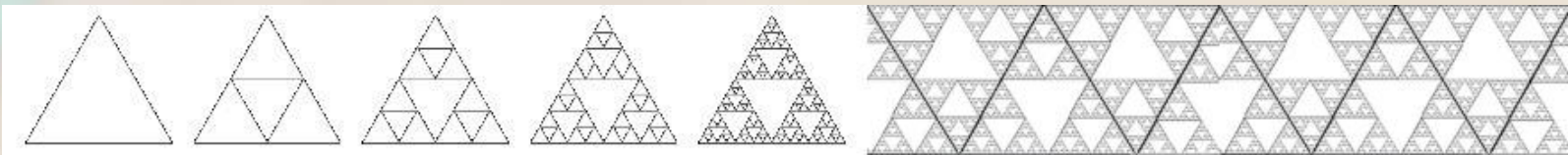
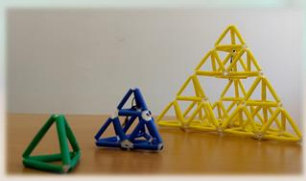
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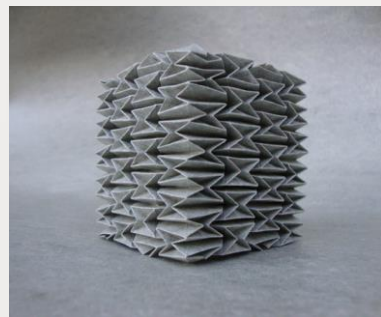


The Center for Educational Technology

A living tessellation (Please applause!!!)



3D extensions

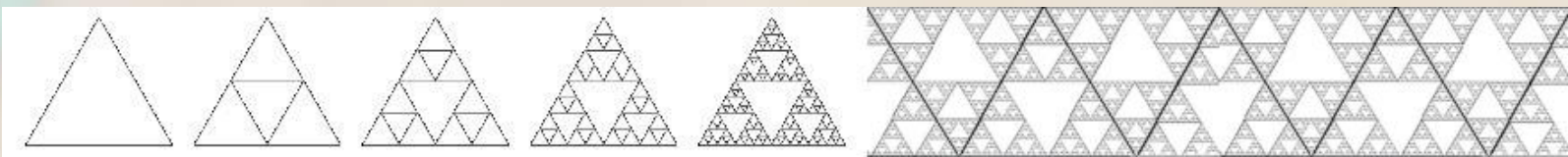
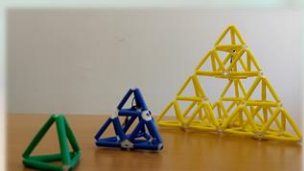
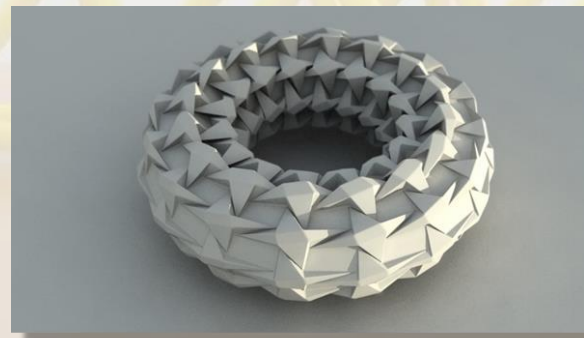


Andrea Russo, Italy
(Paper works)



Resch pattern

Origami tessellation –
generalization of a Resch
pattern
Every point on the surface has
zero Gaussian curvature.



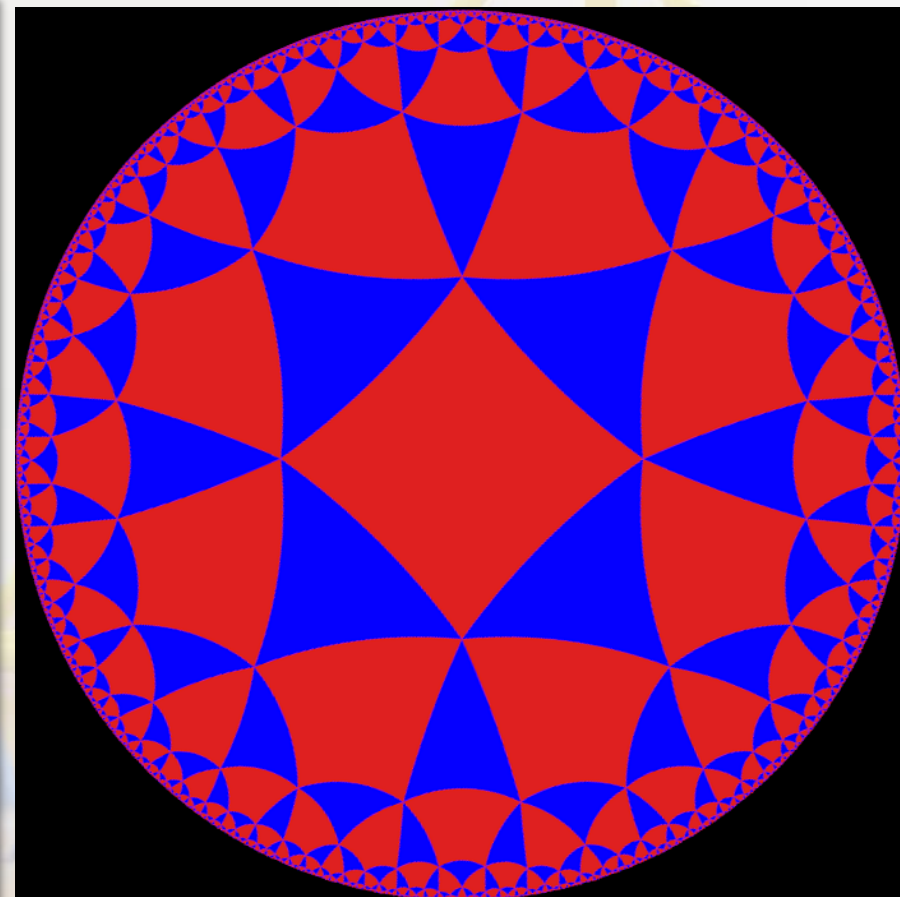
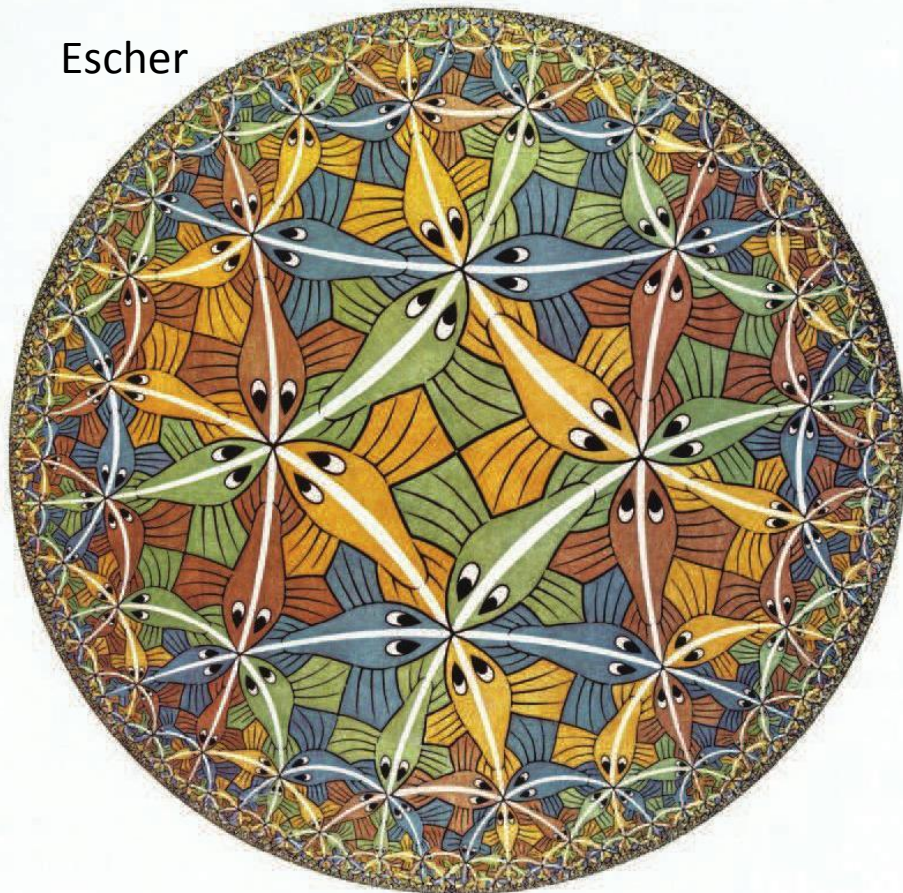


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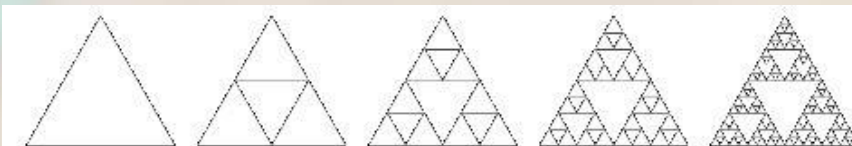
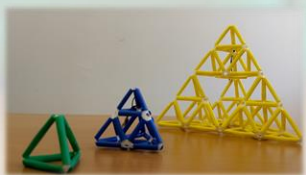
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Tessellations on a hyperbolic plane

Escher



Tomruen at en.wikipedia

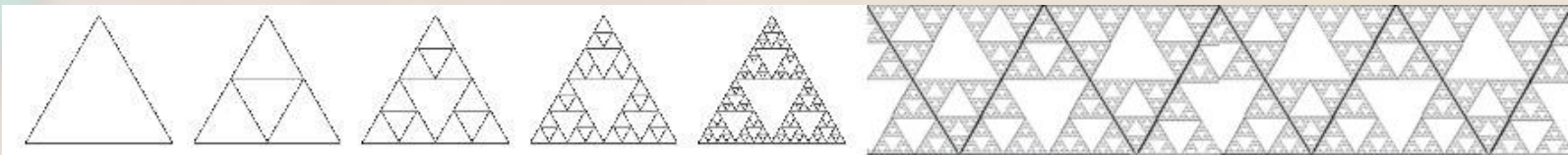
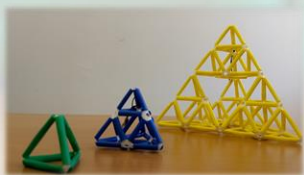
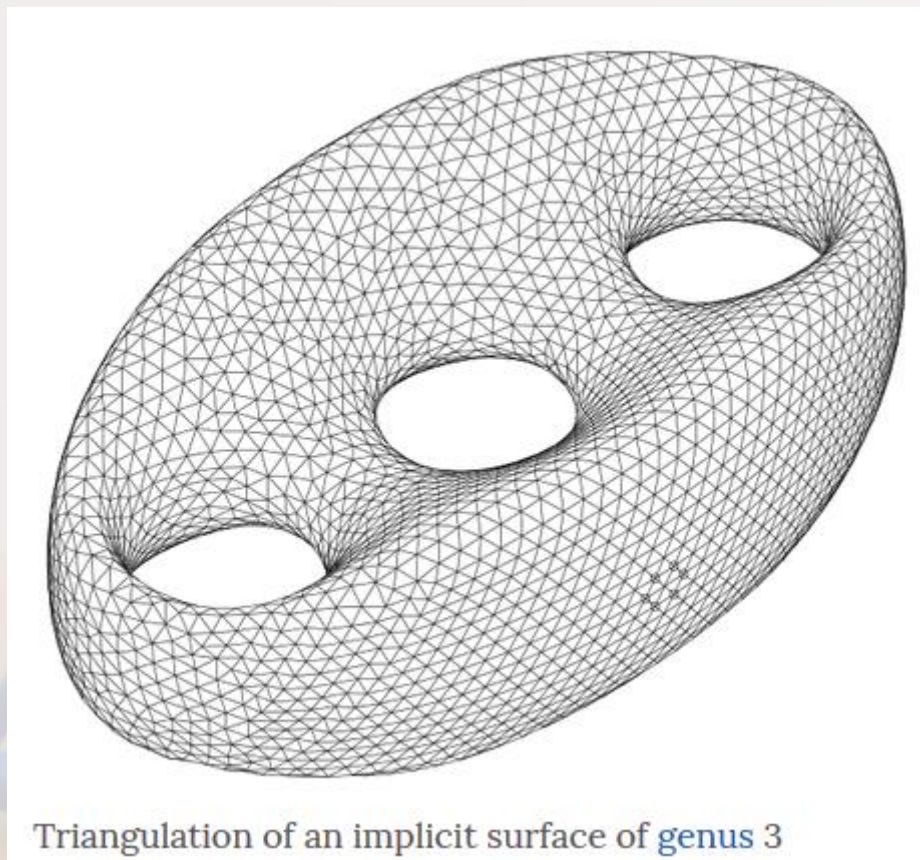




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Triangulation, not a tessellation



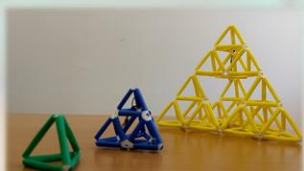


Isoptic curves

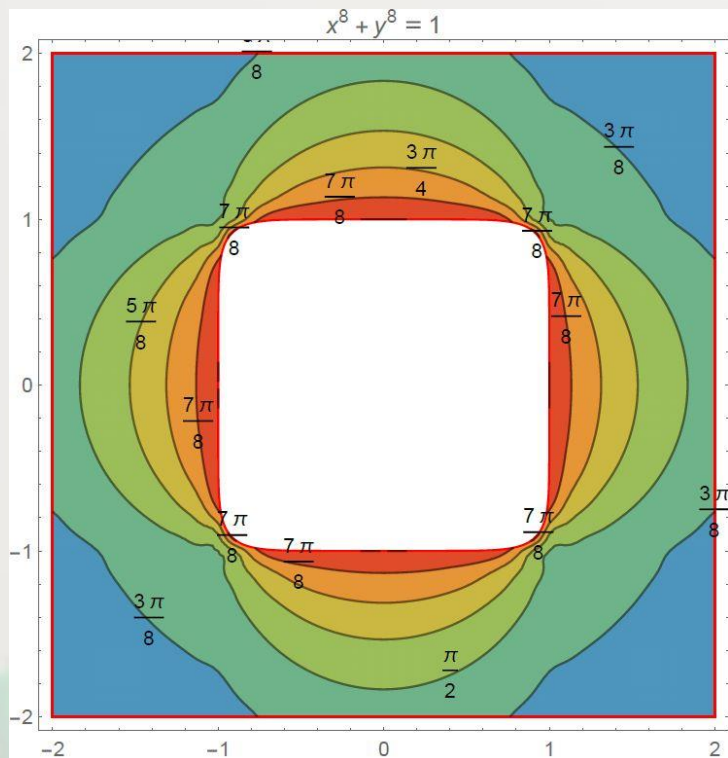
Let be given a plane curve C and an angle θ .

If it exists, the geometric locus of points through which passes a pair of tangents to C making an angle equal to θ is called an *isoptic curve* of C .

The name comes from the fact that from points on this geometric locus the curve C is seen under an angle equal to θ .

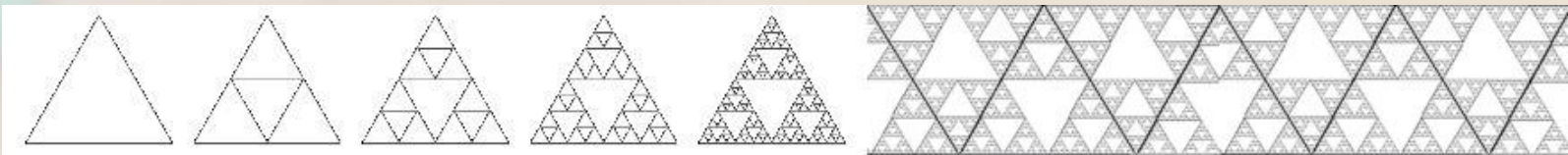
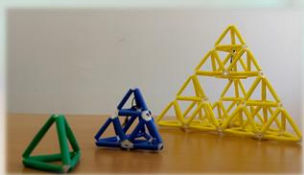


Example: isoptics of a Fermat curve



Floor at in the lobby of an
old synagogue in Budapest

Ref: Th. D-P and A. Naiman (2017): Isoptics of Fermat Curves, ACA 2017

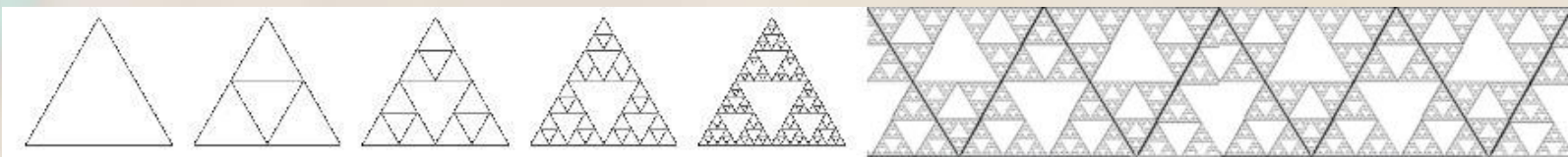
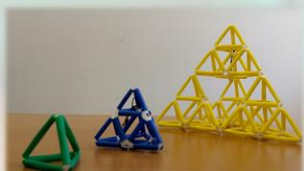
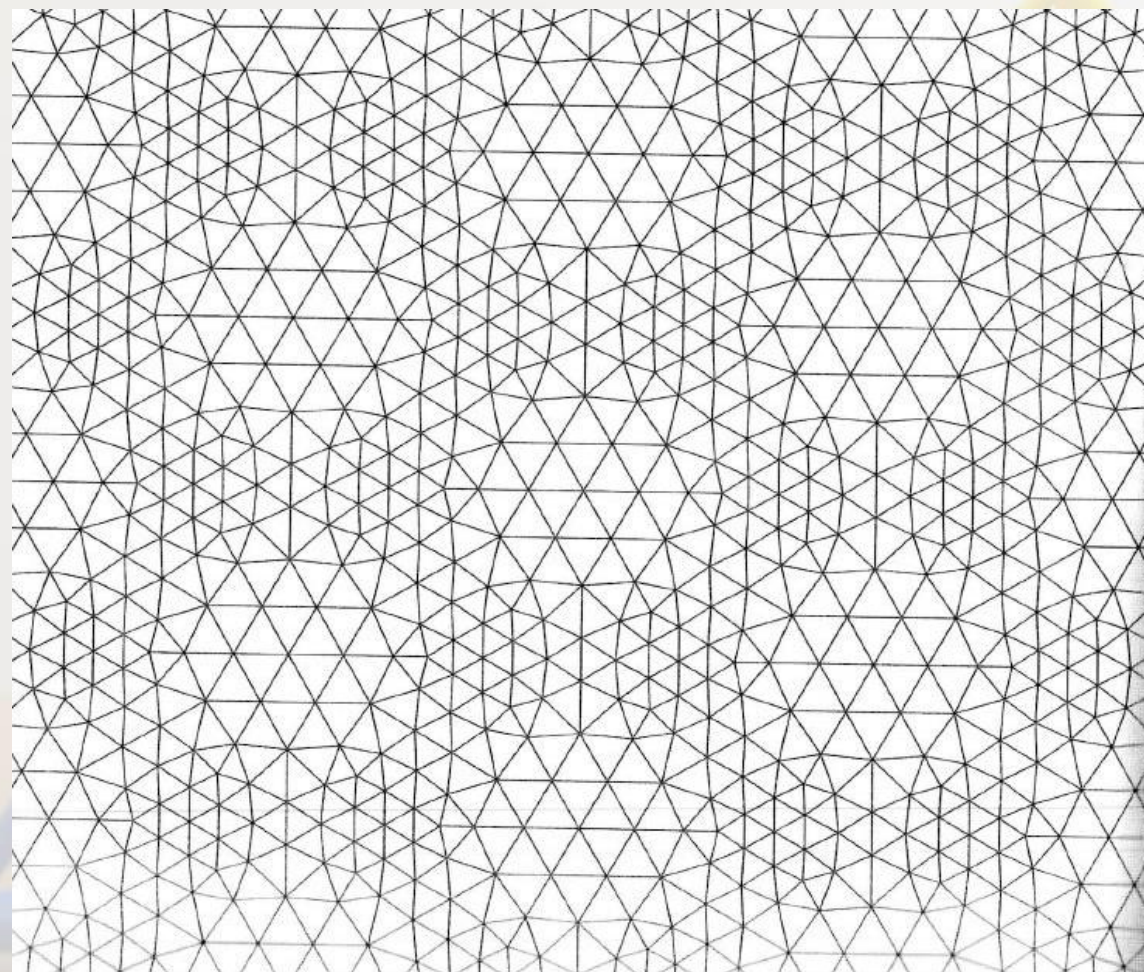




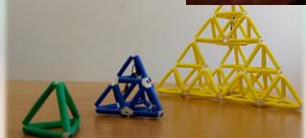
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Low tech



Low tech building of a tessellation – doing

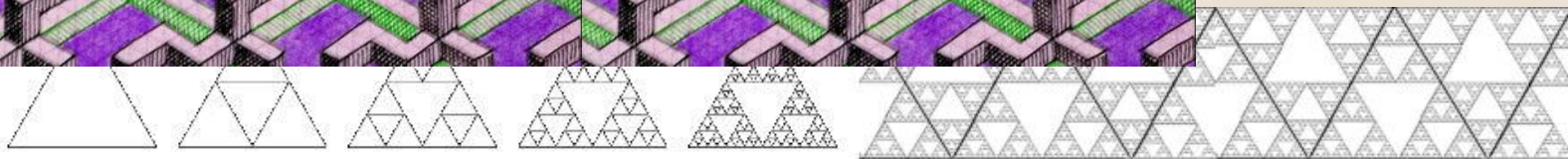
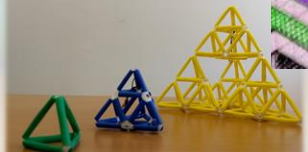
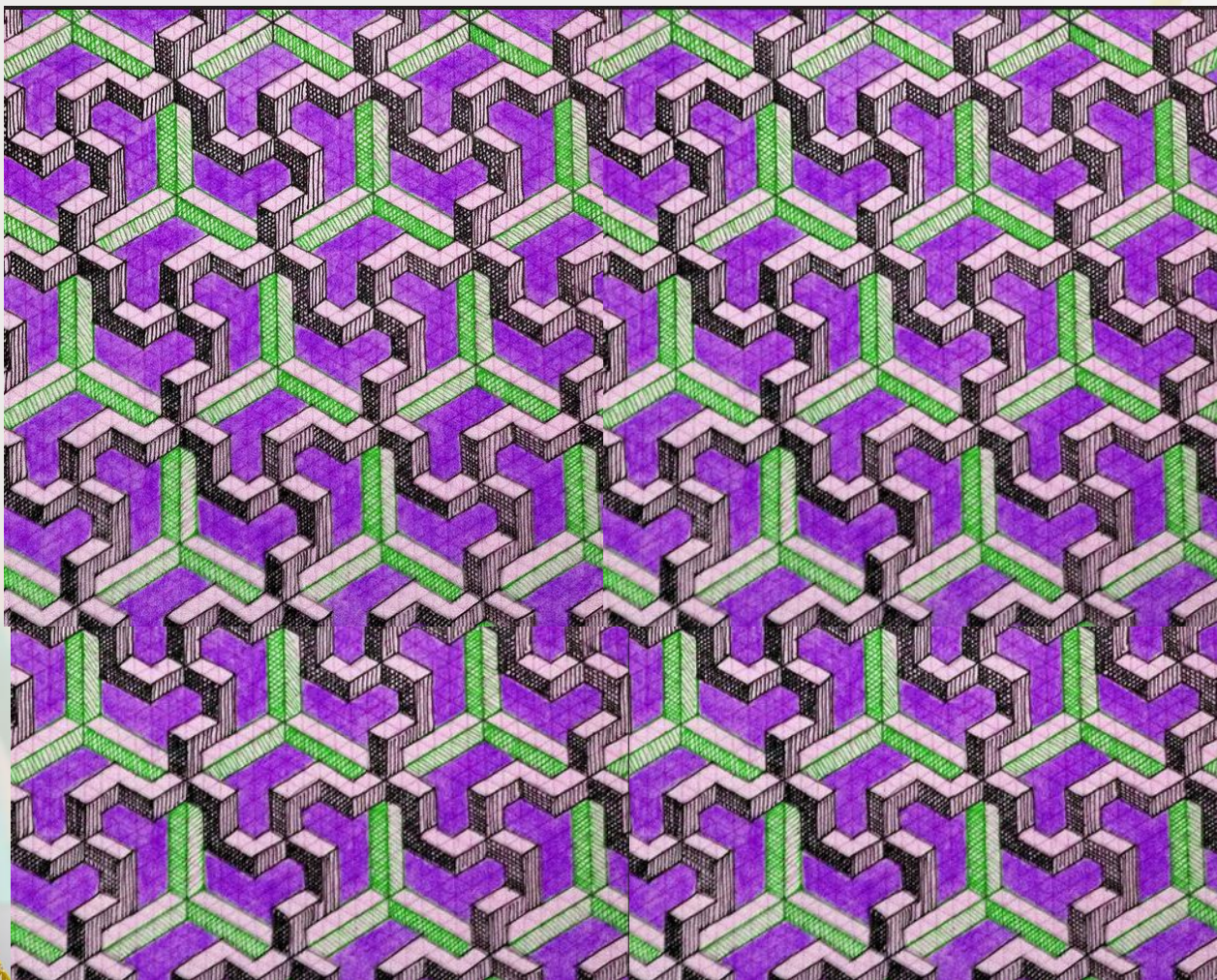




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A tessellation built on a triangular grid



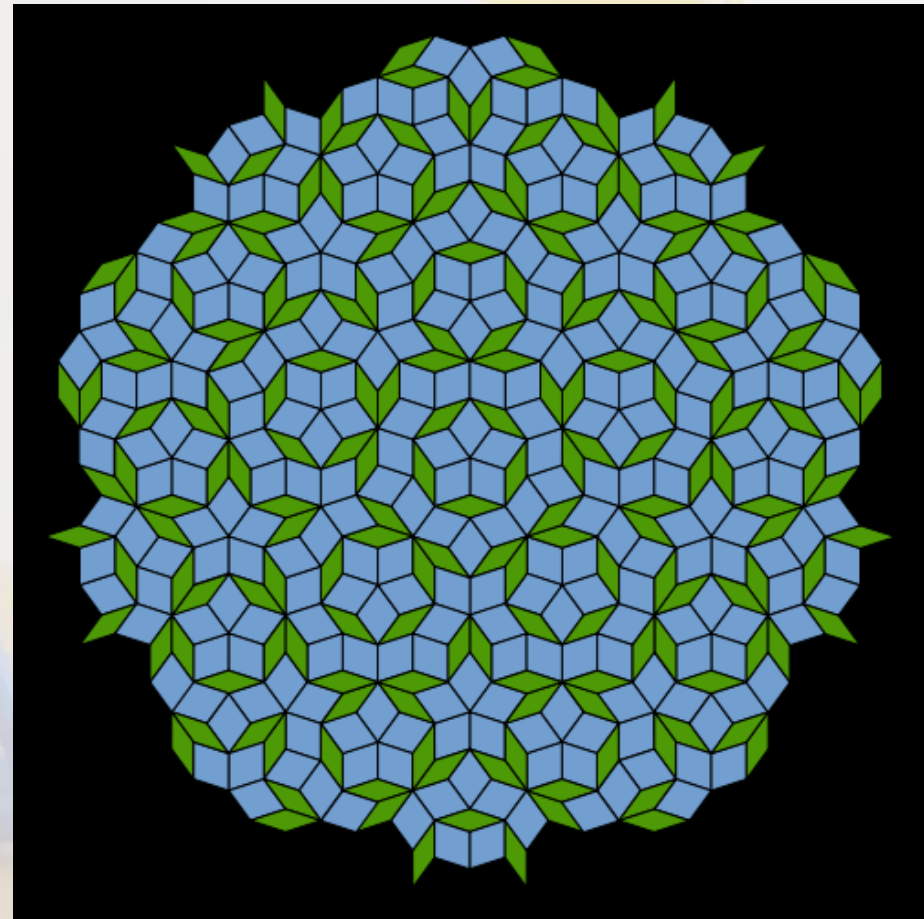


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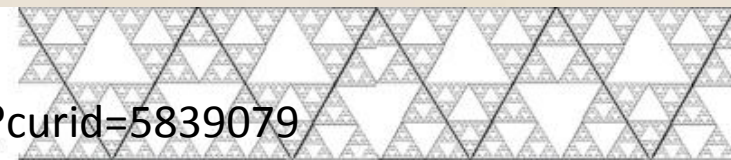
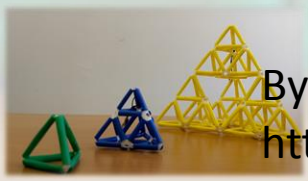
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Non periodic tiling – Penrose tiling

Made of two kinds
of quadrilaterals



By Inductiveload - Own work, Public Domain,
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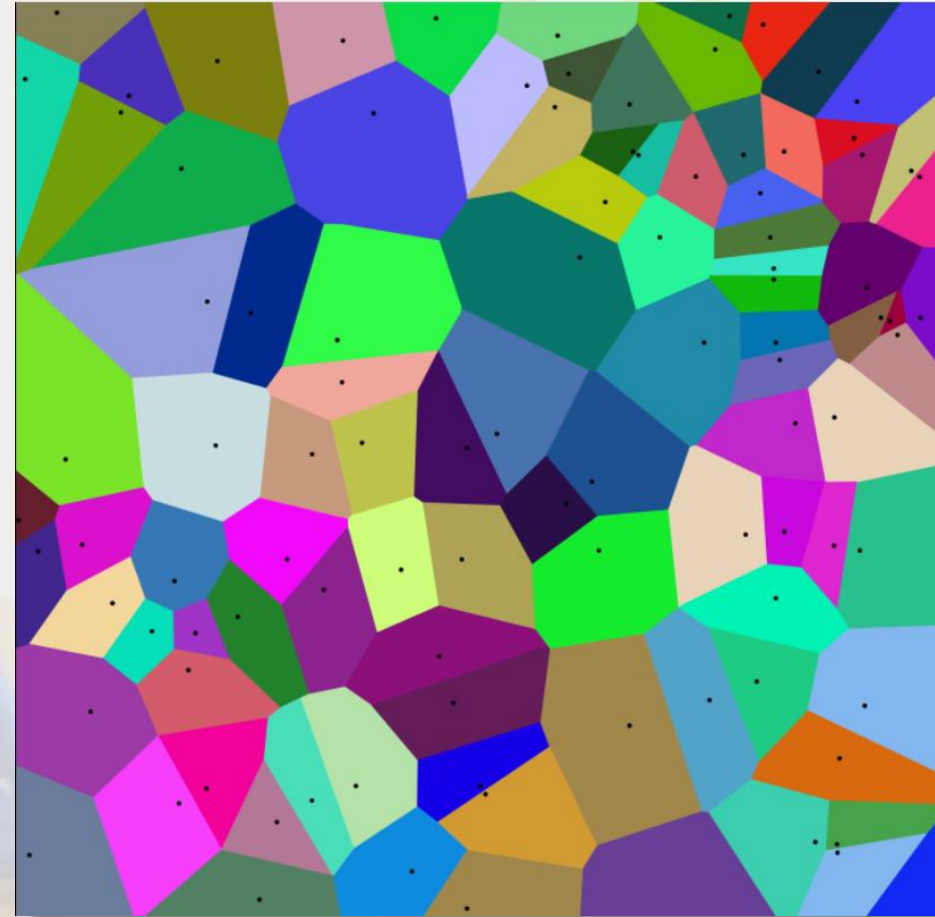


Voronoi (or Dirichlet) tessellation

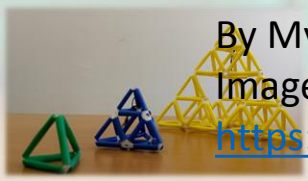
A *Voronoi diagram* is a partitioning of a plane into regions based on distance to points in a specific subset of the plane. That set of points (called seeds, sites, or generators) is specified beforehand, and for each seed there is a corresponding region consisting of all points closer to that seed than to any other. These regions are called *Voronoi cells*.

(Wikipedia)

Here all the cells are convex polygonal cells



By Mysid (SVG), Cyp (original) - Manually vectorized in Inkscape by Mysid, based on Image:Coloured Voronoi 2D.png, CC BY-SA 3.0,
<https://commons.wikimedia.org/w/index.php?curid=4290269>

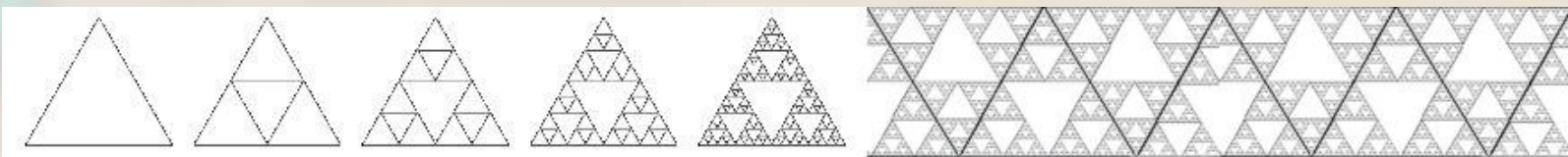
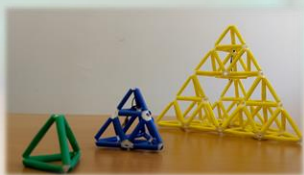


Can a Voronoi diagram solve a biblical problem?

Deuteronomy 21:

1. If a slain person be found in the land which the Lord, your God is giving you to possess, lying in the field, [and] it is not known who slew him,
2. then your elders and judges shall go forth, and **they shall measure to the cities** around the corpse.

Ref: Deuteronomy Chapter 21 - E. Merzbach, Higayon





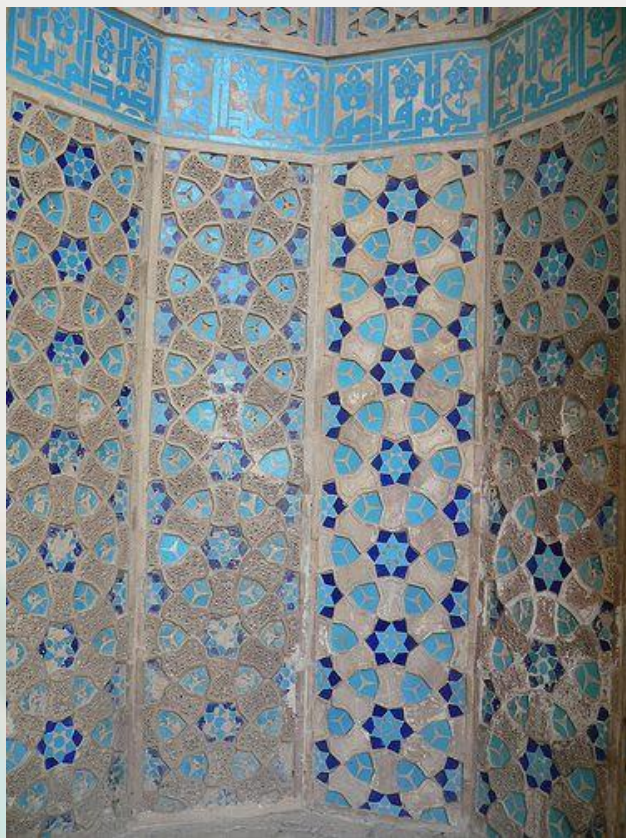
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Tessellations on a surface topologically equivalent to a plane

No pattern change

Ilkhanid Emamzadeh-ye-Abd al-Samad, Natanz, Iran

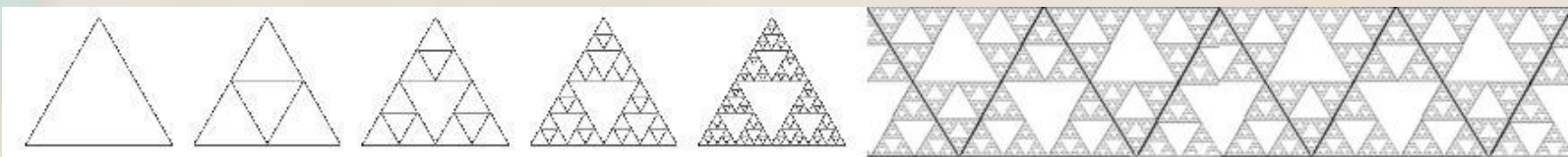
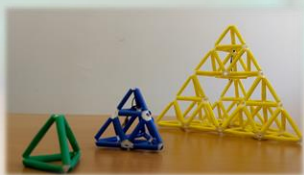


With pattern change

Jame (Friday) Mosque, Yazd, Iran



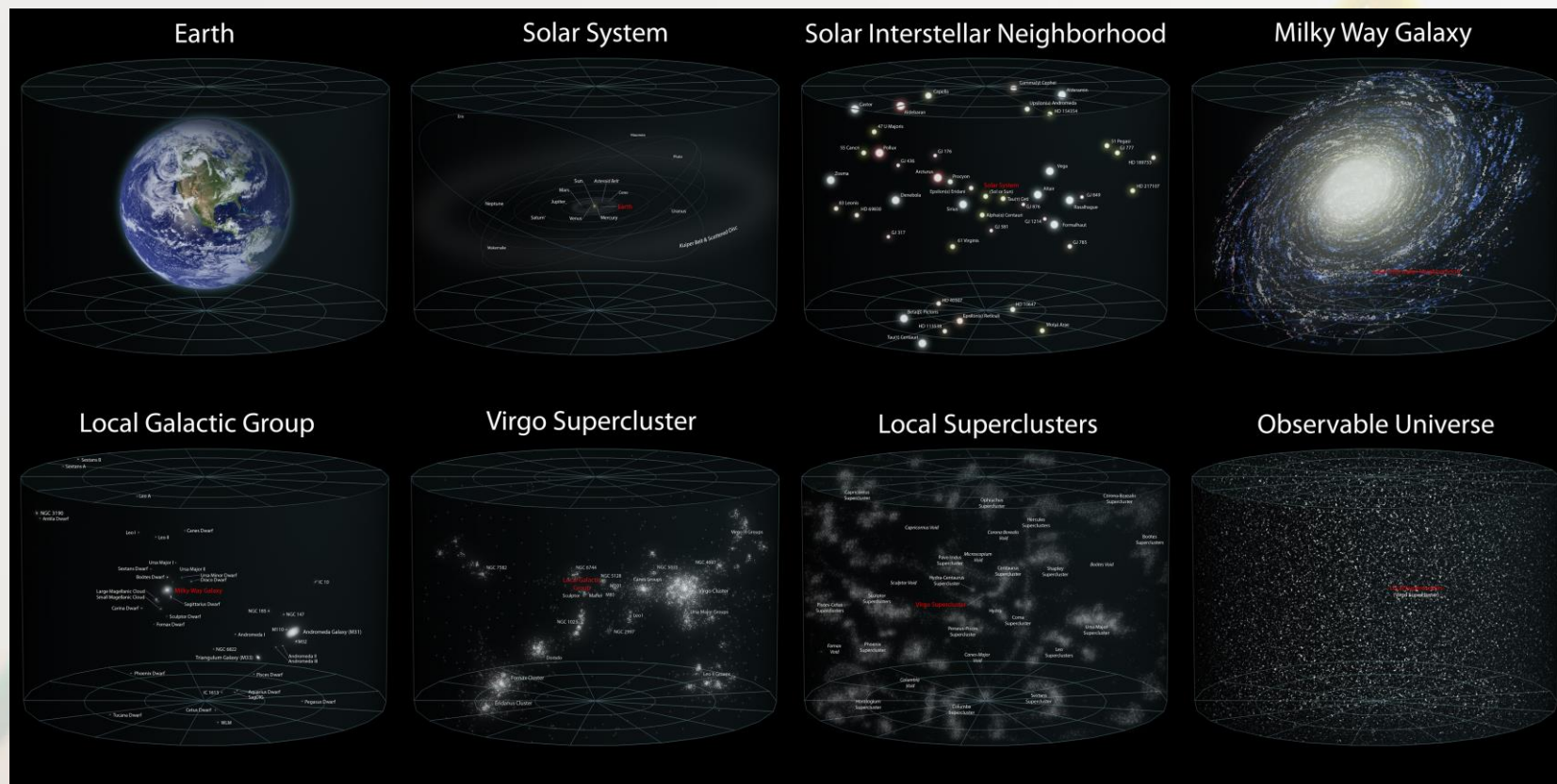
The
rosette
changes
bottom-
up from
10-fold to
5-fold



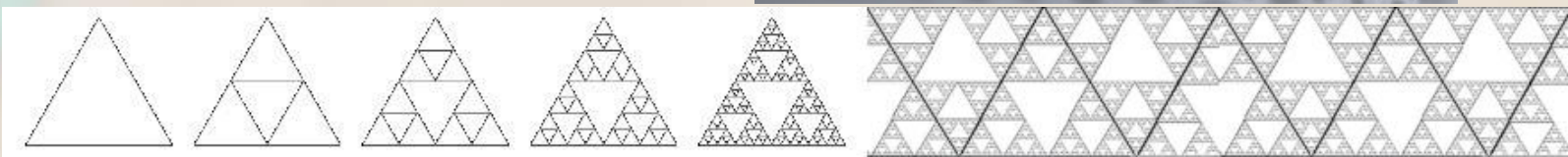
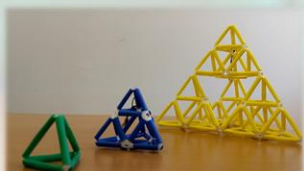
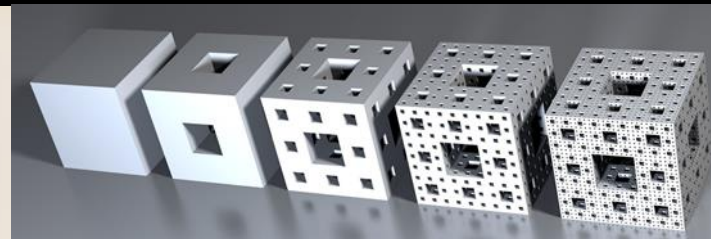


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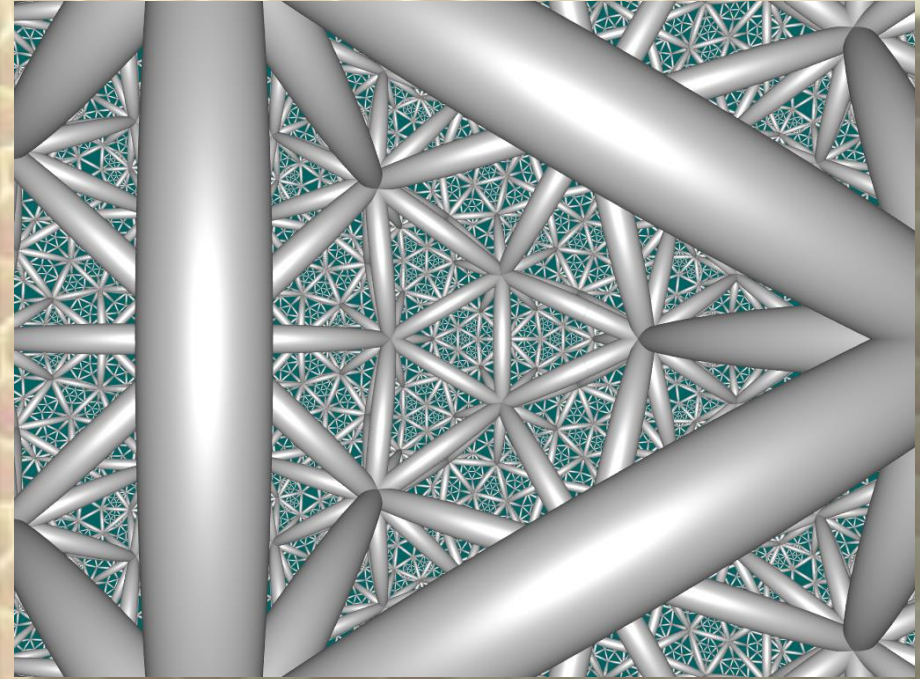
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Menger sponge



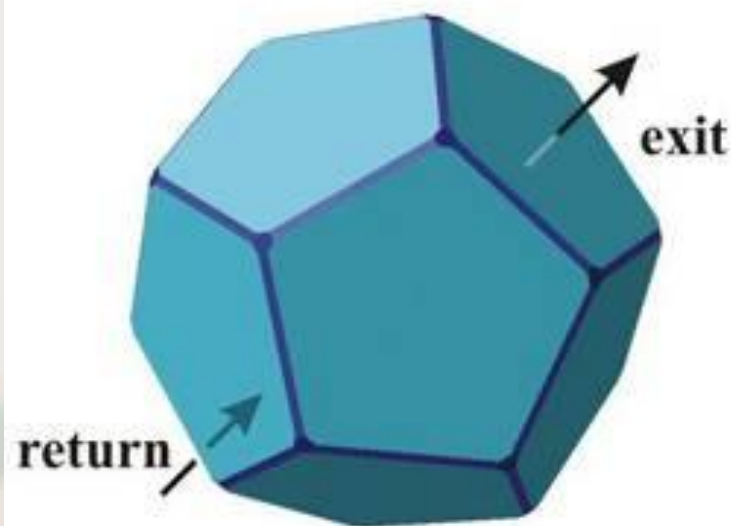
Bees and hives



**Icosehedral honey comb
in hyperbolic space**

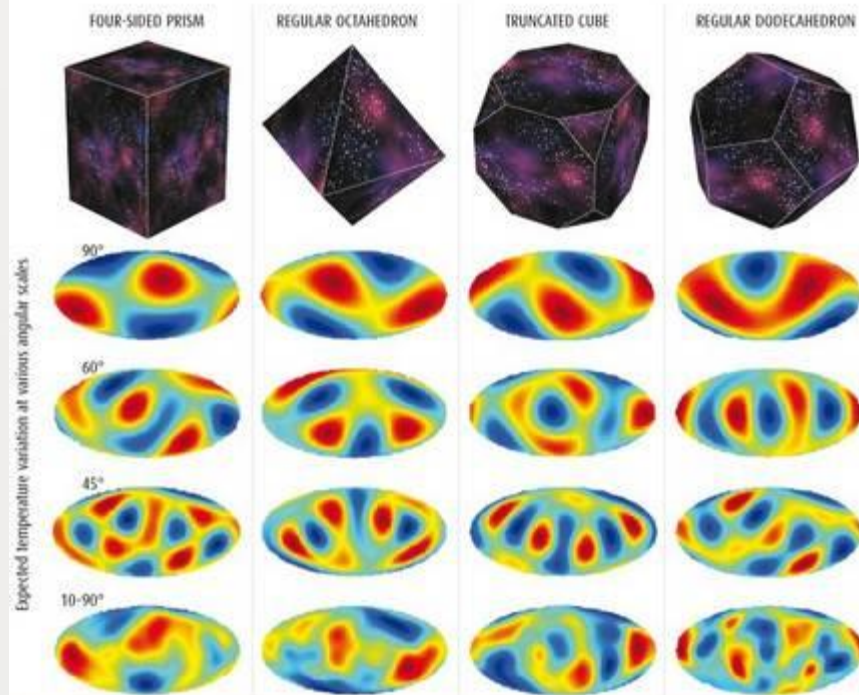
Is the universe finite?

The Poincaré dodecahedron

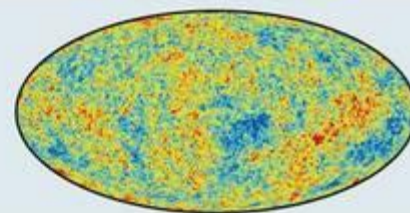


PICK YOUR UNIVERSE

The topology of the universe would leave its mark on sky maps of the cosmic microwave background (CMB)

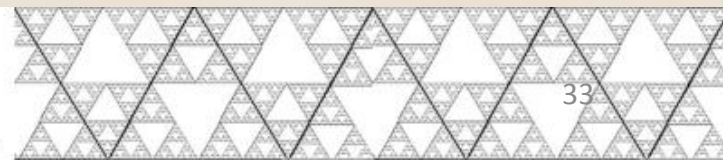
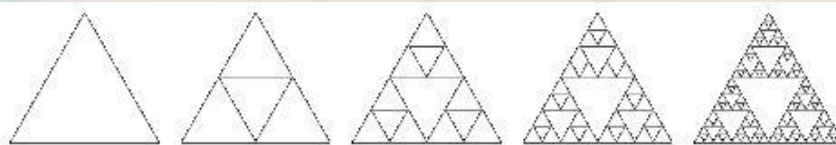
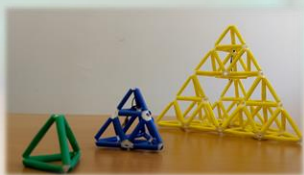


For each of the topologies above, the ellipses show the expected full-sky pattern of hot and cold spots in the CMB at given resolutions or "angular scales". Angular scale simply means comparing points at a fixed angular separation, so hot areas in, say, the 60° maps represent areas that are hotter on average than points 60° away. NASA's map of the real CMB (right) reveals a muddle of hot and cold splotches. By viewing it at different angular scales, cosmologists hope to pick out telltale patterns like those above, thus revealing the shape of our universe

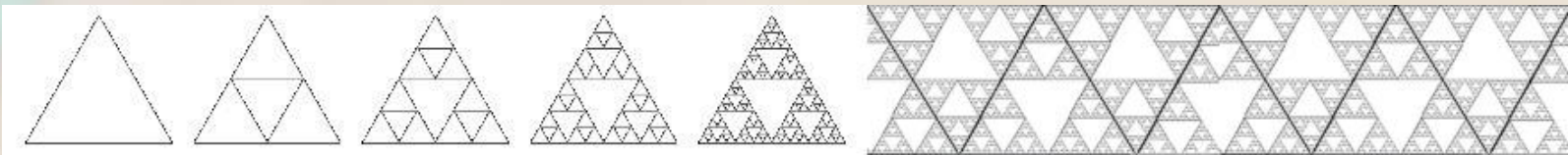
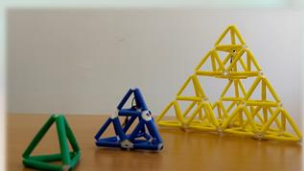
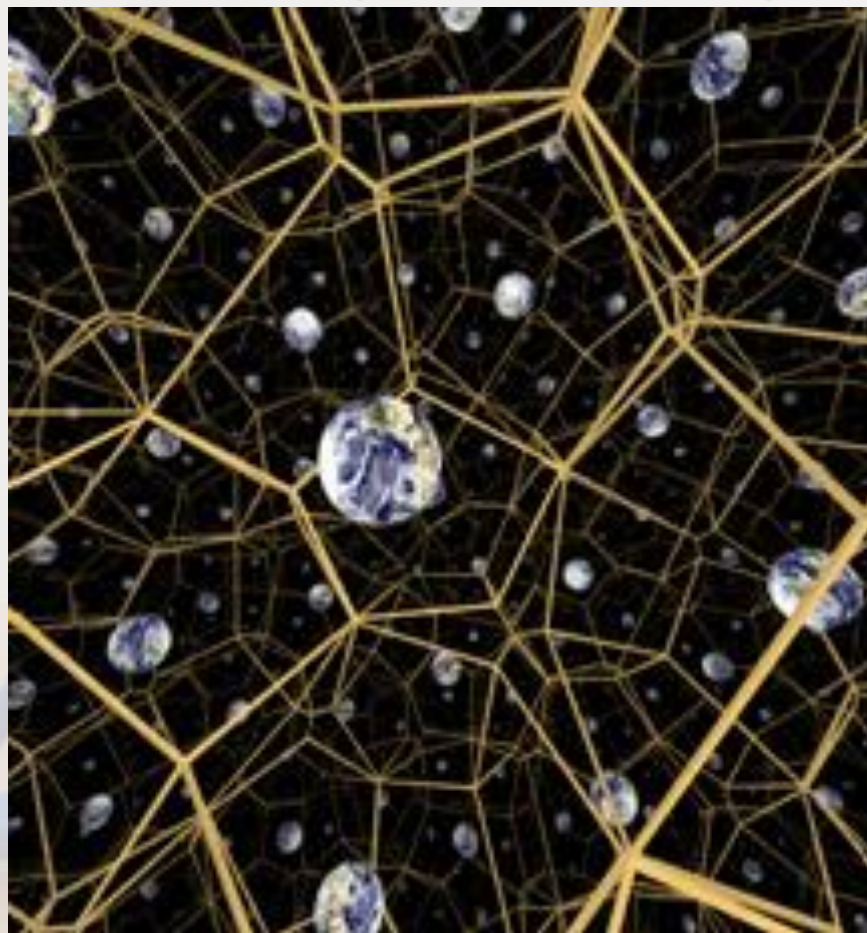


SOURCE: A. NARLIKAR/IMPRA (CITIZEN JOURNAL)

SOURCE: NASA MAP



A cosmic hall of fame (J.P. Luminet)





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Thank you for your attention and good appetite!

