

Make Isabelle Accessible !

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Outline

- 1 Assistive Technologies and Mathematics — make
“Accessible” means: “usable for visually impaired people”
- 2 Modular Conception of Isabelle/VSCode
- 3 Further Use of “ThEdu”

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Make Isabelle
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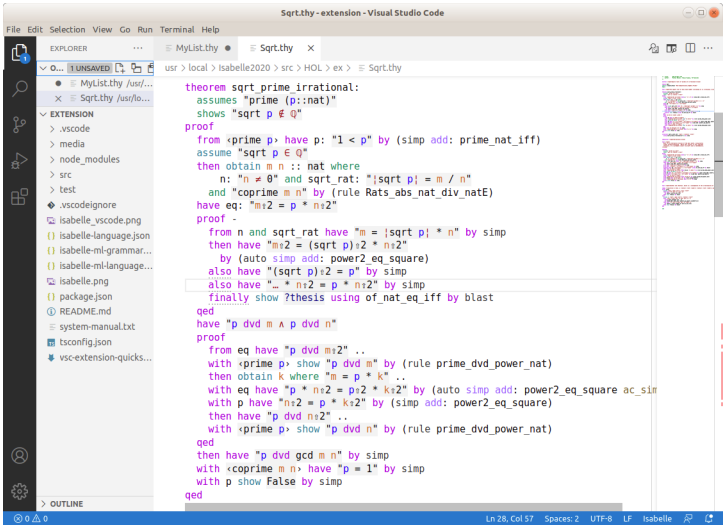
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Good luck
with
“Accessible
Isabelle”

Assist.Tech.
Mod.Concept.

Use “ThEdu”

This can be read by a blind mathematician ...



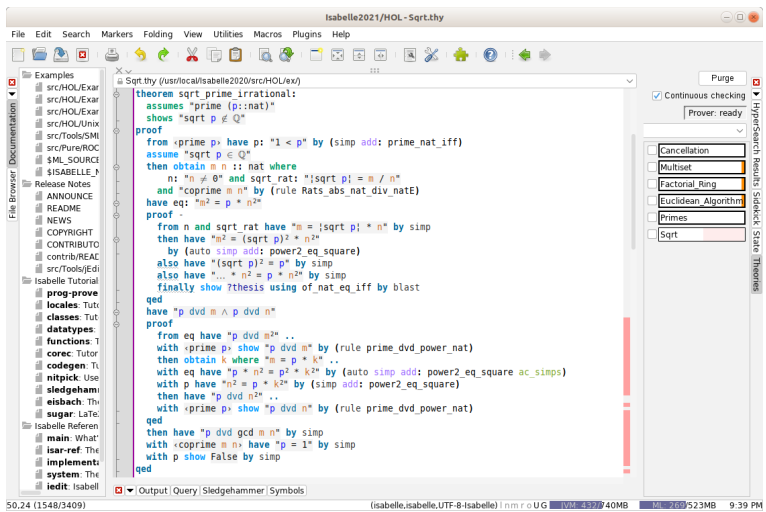
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



This could *not* be read
(Isabelle/jEdit)



A glimpse at "Good Luck": the same proof in a simple editor


Open ▾ 

Sqrt.thy [Read-Only]
/usr/local/Isabelle2020/src/HOL/ex

Save    

```
theorem sqrt_prime_irrational:
  assumes "prime (p::nat)"
  shows "sqrt p \<notin> \<rat>"
proof
  from \<open>prime p\<close> have p: "1 < p" by (simp add: prime_nat_iff)
  assume "sqrt p \<in> \<rat>"
  then obtain m n :: nat where
    n: "n \<noteq> 0" and sqrt_rat: "\<bar>sqrt p\<bar> = m / n"
    and "coprime m n" by (rule Rats_abs_nat_div_natE)
  have eq: "m\<sup>2 = p * n\<sup>2"
  proof -
    from n and sqrt_rat have "m = \<bar>sqrt p\<bar> * n" by simp
    then have "m\<sup>2 = (sqrt p)\<sup>2 * n\<sup>2"
      by (auto simp add: power2_eq_square)
    also have "(sqrt p)\<sup>2 = p" by simp
    also have "\<dots> * n\<sup>2 = p * n\<sup>2" by simp
    finally show ?thesis using of_nat_eq_iff by blast
  qed
  have "p dvd m \<and> p dvd n"
  proof
    from eq have "p dvd m\<sup>2" ..
    with \<open>prime p\<close> show "p dvd m" by (rule prime_dvd_power_nat)
    then obtain k where "m = p * k" ..
    with eq have "p * n\<sup>2 = p\<sup>2 * k\<sup>2" by (auto simp add: power2_eq_square ac_simps)
    with p have "n\<sup>2 = p * k\<sup>2" by (simp add: power2_eq_square)
    then have "p dvd n\<sup>2" ..
    with \<open>prime p\<close> show "p dvd n" by (rule prime_dvd_power_nat)
  qed
  then have "p dvd gcd m n" by simp
  with \<open>coprime m n\<close> have "p = 1" by simp
  with p show False by simp
qed
```

Plain Text ▾ Tab Width: 8 ▾ Ln 11, Col 15 ▾ INS



A closer look:

Compare

- accessible representation in Isabelle/VSCode ...

```
proof
  from <prime p> have p: "1 < p" by (simp add: prime_nat_iff)
  assume "sqrt p ∈ ℚ"
  then obtain m n :: nat where
    n: "n ≠ 0" and sqrt_rat: "|sqrt p| = m / n"
    and "coprime m n" by (rule Rats_abs_nat_div_natE)
  have eq: "m² = p * n²"
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- with plain text editor

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    and "coprime m n" by (rule Rats_abs_nat_div_natE)
  have eq: "m\<^sup>2 = p * n\<^sup>2"
```


Good luck with “Accessible Isabelle”

How comes?

- Isabelle’s *standard* front-end Isabelle/jEdit is **not** accessible
- the *experimental* front-end Isabelle/**VSCode** **is** accessible because
 - special math symbols are encoded in Isabelle fonts
 $\in \dots \backslash \langle \text{in} \rangle \quad \mathbb{Q} \dots \backslash \langle \text{rat} \rangle \quad \neq \dots \backslash \langle \text{noteq} \rangle$
 - VSCode is tweaked to present \neq for $\backslash \langle \text{noteq} \rangle$ etc
 - VSCode uses the Webbrowser Chromium
 - Chromium feeds screen-readers with $\backslash \langle \text{noteq} \rangle$ etc
 - and screen readers transfer $\backslash \langle \text{noteq} \rangle$ to the braille — which **can be read by everybody**.
- while jEdit’s good old JavaSwing is
 - more tweaked by Isabelle
 - not as accessible as most recent Chromium

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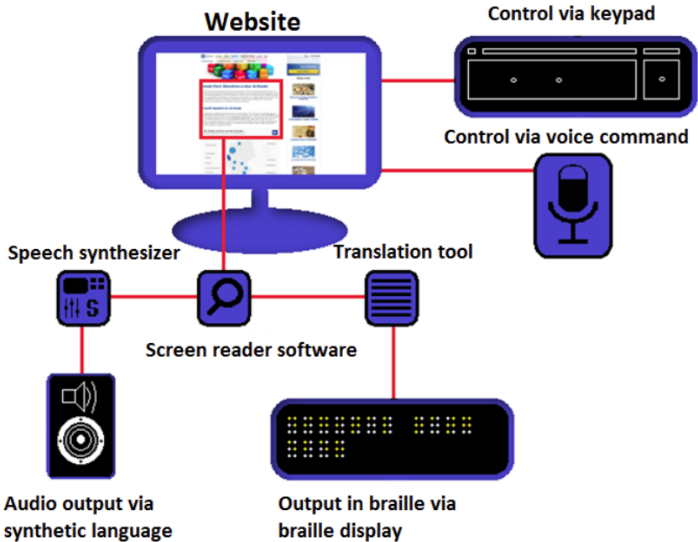
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Assistive technologies: screen-reader is central



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Assistive technologies: braille-display !?!



Assistive Technologies and Mathematics

In brief:

- Assistive technologies are
 - **sequential**: audio output from screen-readers
 - **linear**: output from screen-readers to braille
- while mathematical structures are mainly **not linear**:
 - formulas: $\int \frac{x^2+1}{(x+2)(x-1)(x^2+x+1)} = \int \frac{a}{x+2} + \frac{b}{x-1} + \frac{cx+d}{x^2+x+1}$
 - matrices, binomial coefficients, etc
 - proofs: have enclosed sub-proofs etc
 - calculations in engineering math: sub-problems etc
 - diagrams, graphs, etc
- A blind person with an acad.degree in math — **unthinkable**.

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Modular conception of Isabelle/VSCode

- VSCode renders content using **Chromium** (this is accessible)
- **Electron** combines Chromium and the Node.js runtime; this allows to develop in parallel
 - web applications
 - desktop applications
- **Node.js** executes JavaScript code outside a web browser.
 - *one* language on server-side *and* on client-side
 - event-driven architecture capable of asynchronous I/O
 - *technology to develop collaborative learning tools.*
- VSCode communicates with Isabelle using Microsoft's **LSP** – language server protocol
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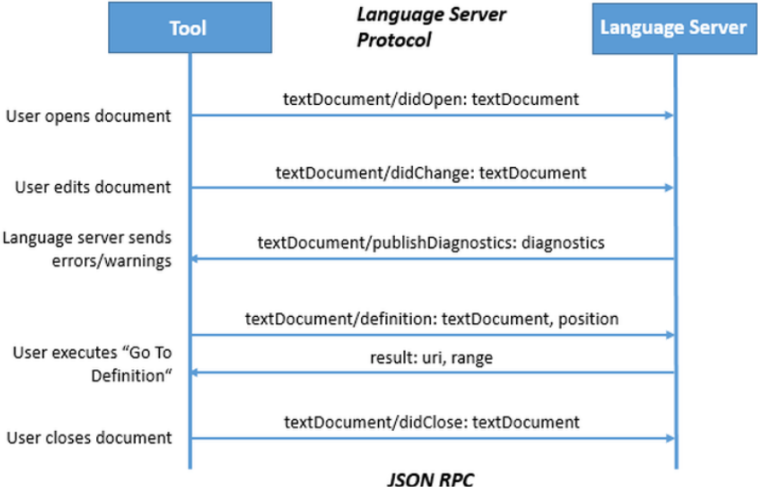
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LSP language server protocol



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- **Isabelle/PIDE** uses an LSP variant for connection to jEdit.

All components are **open source** and cross-platform.

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Use of “ThEdu”

Once upon a time “ThEdu” abbreviated

“*Theorem Proving Components for Educational Software*”
and was a design principle of the *ISAC*-project¹; now this project
proceeds with

1 step: *Make Isabelle/VSCode Accessible*

- adapt LSP to accessibility requirements (term *structure*)
- translate Isabelle-symbols to Braille codes
- improve functionality of Isabelle/VSCode (needs to catch up several years of development)

2 step: *Integrate ISAC into Isabelle/PIDE*, i.e. re-use as many components of Isabelle as possible.

- adopt features to define formal languages of *ISAC*
- add to interactivity by “Lucas-Interpretation”
- add a dialog-component for “next-step guidance”
- get accessibility for free from Isabelle/VSCode.

3 step: ???

¹<https://isac.miraheze.org/wiki/History>

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